# Building Foundations That Last **Second Grade Narrative Modeled Writing Plan**

**Date:** March **Quarterly Benchmark:** 3<sup>rd</sup> **Audience:** Reading Buddies

#### **Standards & Curriculum Connection:**

**2.W.3** – Narrative Writing

**Reach** – Unit 6 – Better Together (**Week 4 Writing Project – Modified**)

**Grammar** – subject and object pronouns

**Phonics -** /ar/, er, /ir/, ur/

High Frequency Words – just, together

#### **Benchmark Focus**

#### **Process:**

- Plans with a graphic organizer
- Begins to write fictional narrative that demonstrates an understanding of story elements

### **Surface Features:**

- Indents narrative paragraph
- Spells unknown words using knowledge of word structures

#### **Content**

- Writes with beg/mid/end including elaboration
- Includes a significant event (problem/solution)
- Uses dialogue
- Uses varied sentence structures

Plan/ Story Map (Graphic Organizer)

## Story Map Frame

Title: Max's Bath

Characters: Jaime, Max, Mom, Friends

Setting: (When?) daytime

Setting: (Where?) Jaime's backyard

Problem:

Max weighs too much for Jaime

Event #1: Max digs in the dirt and gets muddy

Event #2: Mom tells Jaime to give Max a bath

Event #3: Jaime calls his friends

Solution:

Kids work together to give Max a bath

The Sentences (What are the key sentences you will write?)

Max was covered in mud from the tip of his nose to the end of his tail. Jaime knew he had been digging in the garden again! Just then Jaime's mom called from the kitchen, "I want you to give that dog a bath." Giving Max a bath was a piece of cake when he was a puppy. But now he outweighed Jaime, making the job much more of a challenge! Jaime knew he would need some help. He quickly called his friends and told them to meet him in the backyard in ten minutes. "Don't forget your swimsuit!" Jamie added before hanging up. Armed with soap, a hose and sponges the friends worked together to scrub Max. Now Jaime and his friends were covered from head to toe in mud, but at least Max was clean.